

## **ONLINE PLAYER REGISTRATION**

Only the Administrator can register players for each club/team when these are confirmed by the Secretary.

All Captains are able to add information regarding their club/team location etc

Click on "club login", enter your passcode this will bring you to all clubs.

To edit your club details, click on your club's name

REMEMBER if you make any changes to **CLICK SAVE PAGE** at the top of the page

## **TO ENTER MATCH RESULTS ON LINE**

Match results, can be entered by either captain or their representative.

- Home Team Captains (or their representatives) are requested to upload their results within 2 days of a match if possible.
- If the results of a match have not been uploaded by day 4 after the match (normally the following Sunday) the Away Team Captain is invited to upload the match results.
- Captains (or their representatives) can modify match details for up to 5 days after a match (amend scores or names).

On the Home Page, select and click on **Club Login**

Enter your **4-digit club** passcode

On the day of a match or up to 5 days after you should now see highlighted in blue your team's name (home or away) for the current match.

Click on your blue team's name.

You should now see a blank match card, with the lists of registered players for each side, plus the numbers 1 to 21 displayed on each side of the card.

For each individual game, simply click on the relevant player's name and click on his/her score. note If you put in the losing score first, the 21 is automatically entered.

When all 10 games have been entered, click on **SAVE RESULTS** at the top of the page.

Returning to the **home page** automatically logs you out from your club page.

You can enter/modify a match for up to 5 days after the match date.

Otherwise, only the league Administrator can enter/modify results.

Good Luck to all